

AI ARTVENTURE 2025 – TERMS & CONDITIONS

Organised by the Sarawak Digital Economy Corporation (SDEC)

In conjunction with IDECS25

1. Eligibility

- 1.1. The AI Artventure Program is open to all **government, private, and international primary and secondary schools in Sarawak**.
 - 1.2. Each participating school may submit student artworks coordinated by one or more teachers from the same school.
 - 1.3. All artworks must be **original creations** produced solely by the participating students.
 - 1.4. Each student is allowed to submit **only one (1) artwork** for the competition.
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2. Theme

- 2.1. The official theme for 2025 is “**Green Planet**”, focusing on creativity, sustainability, and environmental awareness.
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3. Submission Guidelines

- 3.1. Artwork submissions must be made through the official submission portal at www.aigenius.com.my/dag2025.
 - 3.2. The **submission deadline** is **11:59 PM on 31st October 2025**.
 - 3.3. Entries submitted **before 26th October 2025** will be **featured live** on the **Digital Art Gallery AI Wall** at Plaza Merdeka, Kuching, from **22–26 October 2025** during IDECS25.
 - 3.4. Late submissions after the closing date will **not be accepted or considered**.
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4. Prizes and Recognition

- 4.1. **School with the Most Entries** – 1x *Interactive iBoard 65”* worth **RM8,999**.

- The total number of entries per school will be calculated based on **unique student uploads**.
- Multiple submissions under the same student name or NRIC will be counted as **one (1) unique entry** only.
- The Organiser reserves the full right to **verify the authenticity and validity of all uploaded entries** before final calculation.

4.2. **Most Creative AI Art** – 3x *Apple iPads* worth **RM1,599 each** will be awarded to:

- One (1) Primary School Student via online submission
- One (1) Secondary School Student via online submission
- One (1) Public Participant from 22nd – 26th October 2025 at Digital Art Gallery, Makeramai Makerspace.

4.3. **All participating students** will receive an **official e-Certificate of Participation**.

4.4. **Teachers** who act as coordinators will receive an **e-Certificate of Appreciation** as *AI Artventure Guidance Teachers*.

4.5. The **Organiser (SDEC)** reserves the right to **replace any prize** with another item of **equivalent or higher value** should the original prize become unavailable for any reason.

4.6. **Winners will be officially announced** via the following channels:

- **IDECS Official Channels:** Website, Facebook, and Instagram
- **Wonderpark Official Channels:** Website, Facebook, Instagram, and TikTok
- **Algenius.com.my**

5. Judging and Selection

5.1. All winning artworks will be selected by the **Official SDEC Judging Committee** based on creativity, originality, and alignment with the theme.

5.2. The **Committee's decisions are final and binding**, and no correspondence or appeal will be entertained.

6. Rights and Usage

6.1. By participating, students and schools grant **SDEC** and its partners the **non-exclusive right** to use submitted artworks, names, and related materials for **exhibition, publication, promotional, and marketing purposes** in any media format.

6.2. No additional compensation will be provided for such usage beyond the awarded prizes and certificates.

7. General Conditions

7.1. Participation in the AI Artventure Program signifies full **acceptance of all Terms & Conditions** stated herein.

7.2. The Organiser reserves the right to **amend or update** these Terms & Conditions without prior notice if deemed necessary for the smooth conduct of the program.

7.3. In the event of any disputes or unforeseen circumstances, the **Organiser's decision shall remain final.**

Organised by:

Sarawak Digital Economy Corporation (SDEC)